

Unit 9. Travelling

Lesson 11. What do you remember?

1.  Read the rules and play the board game “What do you remember?” in pairs or in groups of three.

RULES

1. Prepare a dice for each pair / group and a counter for each player.
2. Put all your counters on START.
3. Player 1,
 - ✓ throw the dice and move your counter to the right box;
 - ✓ speak about the topic; say 4–6 sentences to stay on the box;
 - ✓ if you cannot say 4–6 sentences, go back one step or ask a friend to help you complete your task. You stay on the box, and your friend goes one step forward.
4. Players 2 and 3, listen to Player 1 and decide if the story is good.
5. Players 2 and 3, take your turn to play.
6. The winner, who is the first to come to FINISH, gets the crown.

START

1. Speak about Liz.
2. Speak about Mike.

3. Speak about Elfin.

4. Speak about your most interesting trip.

5. Speak about the first pearl.

6. Role-play "At the doctor's".

7. Speak about the second pearl.

8. Advise how to be healthy.

9. Speak about the third pearl.

10. Ask the way from the school to the nearest supermarket.

FINISH

20. Speak about your favourite way of travelling.

19. Speak about the seventh pearl.

18. Speak about your favourite holiday.

17. Speak about your summer holidays.

16. Speak about your favourite TV programme.

15. Speak about the sixth pearl.

14. Speak about the fifth pearl.

13. Invite your friend on a trip.

12. Speak about your favourite animal.

11. Speak about the fourth pearl.

